



Jutland

May 31, 1916

German Forces

Forces

1st. Scouting Group

BC Lützow  Vice Admiral Franz Hipper

BC Derfflinger

BC Seydlitz


BC Moltke


BC Von der Tann

Screening Groups


CL Pillau  Half flotilla III: B98, B97, B112, G101, G102

CL Elbing  Half flotilla IV: B109, B110, B111, G103, G104

CL Frankfurt  Half flotilla XI: G41, G87, G86, S49, V43, V44

CL Wiesbaden  Half flotilla XII: V69, V45, V46, S50, G37

CL Regensburg  Half flotilla XVIII: V30, S34, S33, S35, V29

Half flotilla XVII: V28 , V27, V26, S36, S51, S52

Setup

Each player gets at least one BC, and one screening group.

Deploy the BCs in a line.

Each screening group must be deployed as a unit in line ahead, line abreast, or bow-and-quarter line, within sight of the BCs.

After set up, the GM will place all forces onto the table oriented with the enemy.

Victory Conditions

+VP value of each enemy ship sunk

+½VP value of each enemy ship damaged♦

-VP value each of your ships sunk

-½VP value each of your ships damaged♦

♦ *Damaged = 50% of main armament and/or hull boxes*

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British Forces




Forces

Battlecruiser Force (VA Beatty)

BC Lion 
BC Princess Royal
BC Queen Mary
BC Tiger
BC New Zealand
BC Indefatigable


1st Light Cruiser Squadron (Comm Goodenough)

CL Galatea 
CL Phaeton
CL Inconstant
CL Cordelia


2nd Light Cruiser Squadron

CL Southampton 
CL Birmingham
CL Nottingham
CL Dublin


3rd Light Cruiser Squadron

CL Falmouth 
CL Yarmouth
CL Birkenhead
CL Gloucester


1st Destroyer Flotilla

CL Fearless 
1st Division (A): Acheron, Ariel, Attack, Hydra
5th Division (E): Goshawk, Lapwing, Lizard, Defender

9th and 10th Destroyer Flotillas

1st Division (F): Lydiard , Landrail, Laurel, Liberty
4th Division (MM): Norman, Partridge, Peregrine, Plucky

13th Destroyer Flotilla

CL Champion 
1st Division (P): Nomad, Nestor, Nerissa, Obdurate
2nd Division (Q): Moresby, Narborough, Nicator, Onslow

Setup

Split the BCs evenly among all players.

Give each player one CL squadron and one DD flotilla.

Deploy the BCs in a line.

Each light squadron (DD flotilla or CL squadron) must be deployed as a unit in line ahead, line abreast, or bow-and-quarter line, within sight of the BCs.

After set up, the GM will place all forces onto the table oriented with the enemy.

Victory Conditions

+VP value of each enemy ship sunk

+½VP value of each enemy ship damaged♦

-VP value each of your ships sunk

-½VP value each of your ships damaged♦

♦ *Damaged = 50% of main armament and/or hull boxes*